Yogoda Satsanga Palpara Mahavidyalaya

Department of Computer Science Session:-2020-2021

TEACHING PLAN

Semest er	Paper	Unit/Mod	ule	Teacher	No. of lect ure s	To be comple ted by
Semest er-1	C1T1: Program ming Fundame ntals using C/C++	C Languag e	1. Introduction to C	Mrs. Sova Pal (Bera) (Associat e Professo r)		1 st Mon th
	·		2. Data Types, Variables, Constants, Operators and Basic I/O	,		1 st Mon th
			3. Expressions, Conditional Statements and Iterative Statements		30	2 nd mon th
			4. Functions and Arrays5. Derived Data Types(Structures and Unions)			2 nd mon th 3 ^{ra} mon th
			6. Pointers References in C			4 th mo nth
		C ++ Languag e	1. Memory Allocation in C++			1 st Mon th

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		Types(Structures and Unions)			th
		6. Pointers References in C			4 ^{tn} mo nth
	C ++ Languag e	1. Memory Allocation in C++			1 st Mon th
		2. File I/O, Preprocessor Directives			2 nd mon th
		3. Using Classes in C++			3 ^{ra} mon th
		4. Overview of Function Overloading and Operator Overloading	Mrs. Sova Pal (Bera) (Associat e Professo r)		4 th mo nth
		5. Inheritance, Polymorphism and Exception Handling			5 th Mon th
C2T2 : Compute r System Architect ure	Digital Electroni cs	1. Introduction Logic gates, boolean algebra, combinational circuits, circuit simplification, flip- flops and sequential circuits, decoders, multiplexers, registers, counters and memory units.	Mr. Arnab Chakrab orty (SACT)	30	1 st Mon th And 2 nd mon th
		2. Data Representation and			3 rd mon th

		Basic Computer Arithmetic			And 4 th Mon th
	Compute r Architect ure	Basic Computer Organization and Design			1 st Mon th
		Central Processing Unit	Mr. Suman Mondal (Assistan t Professo r)	30	2 nd mon th
		Memory Organization			3 rd mon th
		Input-Output Organization			4 th Mon th
C2P2 : Compu r Syster Archite ure	m ent	 Design and implement a full adder circuit using NAND gates only. Design and implement a J. K. flipflop. Design and implement a 4 bit adder using flip-flop. 	Mr. Arnab Chakrab orty (SACT)	30	1 st Mon th
		4. Design and			2 nd mon

	_	Memory	_		3 rd mon
		Central Processing Unit	Mr. Suman Mondal (Assistan t Professo r)	30	2 nd mon th
	Compute r Architect ure	Basic Computer Organization and Design			1 st Mon th
		multiplexer. 6. Design and implement a D flipflop. 7. Design and implement a half subtractor using NAND gates only. 8. Design and implement a 3×8 decoder. 9. Design and implement a 8 bit parity generator. 10. Design and implement a two bit digital comparator.			3 rd mon th And 4 th Mon th
		implement a 4 bit synchronous counter. 5. Design and implement a 8:1			th

		Organization			th
		Input-Output Organization			4 th Mon th
GE-I T1 : Compute r Fundame ntals	Data Represe ntation:	Number systems and character representation, binary arithmetic		50	1 st Mon th
	Human Comput er Interface	Types of software, Operating system as user interface, utility programs			1 st Mon th
	Devices	Input and output devices (with connections and practical demo), keyboard, mouse, joystick, scanner, OCR, OMR, bar code reader, web camera, monitor, printer, plotter	Mr. Suman Mondal (Assistan t Professo r)		2 nd mon th
	Memory	Primary, secondary, auxiliary memory, RAM, ROM, cache memory, hard disks, optical disks			3 rd mon th
	Comput er Organisa tion and Architect ure	C.P.U., registers, system bus, main memory unit, cache memory, Inside a computer, SMPS, Motherboard			4 th Mon th
GE-I P1: Compute	MS Word	1.Prepare a grocery	Mr. Suman	50	1 st Mon th

r Fundame ntals Lab	_	list having four columns (Serial number, the name of the product, quantity and price) for the month of April, 06. 2. Create a telephone directory.	Mondal (Assistan t Professo r)	
		3.Design a time-table form for your college.		
		4.XYZ Publications plans to release a new book designed as per your syllabus. Design the first page of the book		1 st Mon th
		5.Wrapping of text around the image.6.Convert text to a table, using comma as delimiter		2 nd mon th
	MS Excel	1.Enter data in Excel Sheet 2.A company XYZ Ltd. pays a monthly salary to its employees which consists of basic salary, allowances &		3 rd mon th

Semest C3T: er-II Program ming in Java	Introduc tion to Java	3.Create Payment Table for a fixed Principal amount, variable rate of interests and time 4.Use an array formula to calculate Simple Interest for given principal amounts given the rate of Interest and time Java Architecture and Features, Understanding the semantic and syntax differences between C++ and Java, Compiling and Executing a Java Program, Variables, Constants, Keywords Data Types, Operators (Arithmetic, Logical and Bitwise) and	Mr. Arnab Chakrab orty (SACT)	50	4 th Mon th
	Arrays,	Expressions Creating & Using Arrays (One			2 nd mon

and I/O	Dimension and Multi-	
and 170	dimensional),	
	Referencing Arrays	
	Dynamically, Java	
	Strings, Simple I/O	
	using System out and	
	the Scanner class,	
	Byte and Character	
	streams,	
	Reading/Writing	
	from console and	
	files.	ard
Object-	Principles of Object-	3 rd mon
Oriented	Oriented	th
Program	Programming,	
ming	Defining & Using	
Overvie	Classes, Controlling	
w	Access to Class	
	Members, Class	
	Constructors,	
	Method Overloading,	
	Class Variables &	
	Methods, Objects as	
	parameters, final	
	classes, Object class,	
	Garbage Collection.	
Inherita	Inheritance: (Single	3 rd mon
nce,	Level and Multilevel,	th
Interface	Method Overriding,	
s,	Dynamic Method	
Package	Dispatch, Abstract	
s,	Classes), Interfaces	
Enumera	and Packages,	
tions,	Extending interfaces	
Autobox	and packages,	
ing and	Package and Class	
Metadat	Visibility, Using	

	a	Standard Java Packages (util, lang, io, net), Wrapper Classes, Autoboxing/Unboxin g, Enumerations and Metadata.			atha a
	Exceptio n	Exception types, uncaught exceptions,			4 th Mon th
	Handling	throw, built-in			
	, Threadin	exceptions, Creating			
	g,	your own exceptions; Multi-threading.			
	Network	Triaiti tiii caaiiig.			
	ing and				
	Databas				
	e Compost:				
	Connecti vity				
	Applets and	Java Applets: Introduction to			4 th Mon
	Event	Applets, Writing Java			
	Handling	Applets, Working			
		with Graphics,			
		Incorporating Images			
		& Sounds. Event Handling			
		Mechanisms, Listener			
		Interfaces			
C3P:	Introduc		Mr.	50	1 st Mon
Program	tion to	1. To find the sum of	Arnab		th
ming in Java	Java	any number of integers entered as	Chakrab orty		
(Lab)		command line	(SACT)		
()		arguments	(55.)		
		2. To find the			
		factorial of a given			

	number 3. To learn use of single dimensional array by defining the array dynamically. 4. To learn use of lenth in case of a two dimensional array 5. To convert a decimal to binary number	o nd
Arrays, Strings and I/O	 6. To check if a number is prime or not, by taking the number as input from the keyboard 7. To find the sum of any number of integers interactively, i.e., entering every number from the keyboard, whereas the total number of integers is given as a command line argument 8. Write a program that show working of 	2 nd mon th

	different functions of String and String Buffer classs like set Charat (set Length (), append (), insert (), concat ()and equals ().	
Object- Oriented Program ming Overvie w	9. Write a program to create a class with methods where distance is computed in terms of feet and inches, how to create objects of a class and to see the use of this pointer	3 rd mon th
	10. Write a program to show that during function overloading, if no matching argument is found, then java will apply automatic type conversions(from lower to higher data type) 11. Write a program to show the	

Inheri nce, Interf	12. Write a program	3 rd mon th
s, Packa s, Enume tions, Autob ing an Metad a	the concept of boxing and unboxing. 13. Create a multi-file program where in one file a string message is taken	

			امريداندانيون		
			multilevel		
			package and also		
			creates a		
			reusable class to		
			generate		
			Fibonacci series,		
			where the		
			function to		
			generate		
			fibonacii series is		
			given in a		
			different file		
			belonging to the		
			same package.		
		15.	Write a program		
			that creates		
			illustrates		
			different levels of		
			protection in		
			classes/subclasse		
			s belonging to		
			same package or		
			different		
			packages		
			paranger		
	Exceptio				4 th Mon
	n	16.	Write a program		th
	 Handling		that takes two		3
	_		numbers a and b		
	, Threadin		as input,		
			computes a/b,		
	g, Network		and invokes		
			Arithmetic		
	ing and				
	Databas		Exception to		
	e Connecti		generate a		
	Connecti		message when		
	vity		the denominator		

	is zero. 17. Write a program to show the use of nested try statements that emphasizes the sequence of checking for catch handler statements. 18. Write a program to demonstrate priorities among multiple threads.	atha a
Applets and Event Handling	19. Write a program to demonstrate different mouse handling events like mouse Clicked (), mouse Entered (), mouse Exited (), mouse Pressed, mouse Released () and mouse Dragged (). 20. Write a program to demonstrate different keyboard handling events. 21. Write a program to generate a window without an applet	4 th Mon th

		window using main () function.			
C4T:	Introduc	Sets - finite and	Mr.	33	1 st Mon
Discrete	tion	Infinite sets,	Suman		th
Structure	0.011	uncountably Infinite	Mondal		
S		Sets; functions,	(Assistan		
		relations, Properties	t		
		of Binary Relations,	Professo		
		Closure, Partial	r)		
		Ordering Relations;	17		
		counting -			
		_			
		Pigeonhole Principle, Permutation and			
		Combination; Mathematical			
		Induction, Principle			
		of Inclusion and			
	Cuarrith	Exclusion			2 nd mon
	Growth	Asymptotic			
	of	Notations,			th
	Function	Summation formulas			
	S	and properties,			
		Bounding			
		Summations,			
		approximation by			
	D	Integrals			ard
	Recurren	Recurrence			3 rd mon
	ces	Relations, generating			th
		functions, Linear			
		Recurrence Relations			
		with constant			
		coefficients and their			
		solution, Substitution			
		Method, Recurrence			
		Trees, Master			
		Theorem			ct
	Graph	Basic Terminology,	Mrs.	15	1 st Mon

	Theory	Models and Types, multigraphs and weighted graphs, Graph Representation, Graph Isomorphism, Connectivity, Euler and Hamiltonian Paths and Circuits, Planar Graphs, Graph Coloring, Trees, Basic Terminology and properties of Trees, Introduction to Spanning Trees	Sova Pal (Bera) (Associat e Professo r)		th And 2 nd mon th
	Prepositi onal Logic	Logical Connectives, Well-formed Formulas, Tautologies, Equivalences, Inference Theory	Mr. Suman Mondal (Assistan t Professo r)	12	4 th Mon th
GE 2 T : Introducti on to Database System	Databas e	Introduction to database, relational data model, DBMS architecture, data independence, DBA, database users, end users, front end tools	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st Mon th
	E-R Modelin g	Entity types, entity set, attribute and key, relationships, relation types, E- R diagrams, database design using ER diagrams Relational model			2 nd mon th

	al Data Model	concepts, relational constraints, primary and foreign key, normalization: 1NF, 2NF, 3NF			th
	Structur ed Query Languag e	SQL queries, create a database table, create relationships between database tables, modify and manage tables, queries, forms, reports, modify, filter and view data.			4 th Mon th
GE2 P: Introducti on to Database System (Lab)	Structur ed Query Languag e	1) Create a database having two tables with the specified fields, to computerize a library system of a Delhi University College. Library Books (Accession number, Title, Author, Department, Purchase Date, Price) Issued Books (Accession number, Borrower)	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st Mon th
		2) Create the following tables and answer the queries given below: Customer (Cust ID, email, Name, Phone, Referrer ID) Bicycle (Bicycle ID, Date Purchased, Color,			2 nd mon th

			Cust ID, Model No) Bicycle Model (Model No, Manufacturer, Style) Service (Start Date, Bicycle ID, End Date) 3) Create the following tables, enter at least 5 records in each table and answer the queries given below. EMPLOYEE (Person_Name, Street, City) WORKS (Person_Name,	3 rd mon th
			4) Create the following tables, enter at least 5 records in each table and answer the queries given below. Suppliers (SNo, Sname, Status, SCity) Parts (PNo, Pname, Colour, Weight, City) Project (JNo, Jname, Jcity) Shipment (Sno, Pno, Jno, Qunatity)	4 th Mon th
Semest er-III	C5T: Data Structure	Arrays	Single and Multi- dimensional Arrays,	1 st Month

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S		Sparse Matrices (Array and Linked Representation)			
	Stacks	Implementing single / multiple stack/s in an Array; Prefix, Infix and Postfix expressions, Utility and conversion of these expressions from one to another; Applications of stack; Limitations of Array representation of stack	Mr. Arnab Chakrab orty (SACT)	60	1 st month
	Linked Lists	Singly, Doubly and Circular Lists (Array and Linked representation); Normal and Circular representation of Stack in Lists; Self Organizing Lists; Skip Lists			2 nd month
	Queues	Array and Linked representation of Queue, De-queue, Priority Queues			2 nd month
	Recursio n	Developing Recursive Definition of Simple Problems and their implementation; Advantages and Limitations of Recursion; Understanding what goes behind			3 rd month

			Recursion (Internal			
			Stack			
			Implementation)			
		Trees	Introduction to Tree			3 rd
		rrees				_
			as a data structure;			month
			Binary Trees			
			(Insertion, Deletion,			
			Recursive and			
			Iterative Traversals			
			on Binary Search			
			Trees); Threaded			
			Binary Trees			
			(Insertion, Deletion,			
			Traversals); Height-			
			Balanced Trees			
			(Various operations			
			on AVL Trees). Tree			
			traversal techniques.			
		Searchin	Linear Search, Binary			4 th
		g and	Search, Comparison			month
		Sorting	of Linear and Binary			
			Search, Selection			
			Sort, Insertion Sort,			
			Bubble Sort, Quick			
			Sort, Comparison of			
			Sorting Techniques			
		Hashing	Introduction to			4 th
			Hashing, Efficiency of			month
			Rehash Methods,			
			Resolving collision by			
			Open Addressing,			
			Coalesced Hashing,			
			Separate Chaining,			
			Dynamic and			
			Extendible Hashing.			
	C5P: Data	Searchin	1. Write a program to	Mr.	60	1 st
	Structure	g and	search an element	Arnab		month
l	1	. –	<u>i</u>		1	1

s Lab	Sorting	from a list. Give user the option to perform Linear or Binary search. Use Template functions. 2. WAP using templates to sort a list of elements. Give user the option to perform sorting using Insertion sort, Bubble sort or Selection sort.	Chakrab orty (SACT)	
	Stacks	3. Perform Stack operations using Array implementation. Use Templates.		1 st month
	Linked	4. Implement Linked List using templates. Include functions for insertion, deletion and search of a number, reverse the list and concatenate two linked lists (include a function and also overload operator +). 5. Implement Doubly Linked List using templates. Include functions for insertion, deletion and search of a number, reverse the list. 6. Implement Circular		2 nd month

	Linked List using templates. Include functions for insertion, deletion and search of a number, reverse the list.	
Queues	7. Perform Queues operations using Circular Array implementation. Use Templates. 8. Create and perform different operations on Double-ended Queues using Linked List implementation.	3 rd month
Recursio	9. WAP to calculate factorial and to compute the factors of a given no. (i) using recursion, (ii) using iteration 10. (ii) WAP to display fibonacci series (i)using recursion, (ii) using iteration 11. WAP to calculate GCD of 2 number (i) with recursion (ii) without recursion	4 th month
Trees	12. WAP to create a Threaded Binary Tree as per in order traversal, and	4 th month

		implement operations like finding the successor / predecessor of an element, insert an element, in order traversal. 13. WAP to implement various operations on AVL Tree.			
C6T: Operatin g Systems	Introduc	Basic OS functions, resource abstraction, types of operating systems—multiprogramming systems, batch systems, time sharing systems; operating systems for personal computers & workstations, process control & real time systems.	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st month
	Operatin g System Organiza tion	Processor and user modes, kernels, system calls and system programs.			1 st month
	Process Manage ment	System view of the process and resources, process abstraction, process hierarchy, threads, threading issues, thread libraries; Process Scheduling, non-pre-emptive and			2 nd month

		pre-emptive scheduling algorithms; concurrent processes, critical section, semaphores, methods for interprocess communication; deadlocks.			
	Memory Manage ment	Physical and virtual address space; memory allocation strategies – fixed and variable partitions, paging, segmentation, virtual memory			3 rd month
	File and I/O Manage ment	Directory structure, file operations, file allocation methods, device management.			4 th month
	Protectio n and Security	Policy mechanism, Authentication, Internal access Authorization.			4 th month
C6P: Operatin g Systems Lab	C/C++ program s	1. Write a program (using fork () and/or exec () commands) where parent and child execute: a) same program, same code. b) same program, different code. c) before terminating, the parent waits for the	Mr. Suman Mondal (Assistan t Professo r)	50	1 st month And 2 nd month And 3 rd month And 4 th month

child to finish its task.		
2. Write a program to		
report behaviour of		
Linux kernel including		
kernel version, CPU		
type and model. (CPU		
information) 3. Write		
a program to report		
behaviour of Linux		
kernel including information on		
configured memory, amount of free and		
used memory		
(memory		
information).		
4. Write a program to		
print file details		
including owner		
access permissions,		
file access time,		
where file name is		
given as argument. 5.		
Write a program to		
copy files using		
system calls.		
6. Write program to		
implement FCFS		
scheduling algorithm.		
7. Write program to		
implement Round		
Robin scheduling		
algorithm.		
8. Write program to		
implement SJF		
scheduling algorithm.		
9. Write program to		

			calculate sum of n numbers using thread library. 10. Write a program to implement first-fit, best-fit and worst-fit allocation strategies			
r	etworks r	Network	Network definition; network topologies; network classifications; network protocol; layered network architecture; overview of OSI reference model; overview of TCP/IP protocol suite.	Mr. Suman Mondal (Assistan t Professo r)	60	1 st month
	C ic F e a T	Data Commun cation Fundam entals and Fechniqu es	Analog and digital signal; data-rate limits; digital to digital line encoding schemes; pulse code modulation; parallel and serial transmission; digital to analog modulation-; multiplexing techniques- FDM, TDM; transmission media.			1 st month
	s S g	Switchin	Circuit switching; packets witching- connectionless datagram switching, connection-oriented			2 nd month

es and Access mechani sms	virtual circuit switching; dial-up modems; digital subscriber line; cable TV for data transfer. Error detection and	2 nd
Layer Function s and Protocol	error correction techniques; data-link control- framing and flow control; error recovery protocols- stop and wait ARQ, go-back-n ARQ; Point to Point Protocol on Internet.	month
Multiple Access Protocol and Network s	CSMA/CD protocols; Ethernet LANS; connecting LAN and back-bone networks- repeaters, hubs, switches, bridges, router and gateways;	3 rd month
Network s Layer Function s and Protocol s	Routing; routing algorithms; network layer protocol of Internet- IP protocol, Internet control protocols.	3 rd month
Transpor t Layer Function s and Protocol s	Transport services- error and flow control, Connection establishment and release – three way handshake;	4 th month
Overvie w of Applicati	Overview of DNS protocol; overview of WWW &HTTP	4 th month

	on layer protocol	protocol.			
C7P:	protocor	1. Simulate Cyclic	Mr.	60	1 st
Compute		Redundancy Check	Suman		month
		(CRC) error detection	Mondal		And
r Networks		, ,	(Assistan		2 nd
		algorithm for noisy channel.	`		_
Lab			t		month
		2. Simulate and	Professo		And 3 rd
		implement stop and	r)		
		wait protocol for			month
		noisy channel.			And 4 th
		3. Simulate and			-
		implement go back n			month
		sliding window			
		protocol.			
		4. Simulate and			
		implement selective			
		repeat sliding			
		window protocol.			
		5. Simulate and			
		implement distance			
		vector routing			
		algorithm			
		6. Simulate and			
		implement Dijkstra			
		algorithm for			
		shortest path			
		routing.			
		7. Experiments for			
		capturing and			
		analyzing data			
		packets using Wire			
		Shark. • Experiments			
		on filtering packets •			
		Experiments on			
		inspecting packets			
SEC-1T:	Unit I-	Introduction to	Mr.	40	1 st

Program		Programming:	Suman	month
ming in		Components of a	Mondal	111011011
MATLAB		computer, working	(Assistan	
IVIATEAD		with numbers,	t	
		Machine code,	Professo	
		-		
	116:+11	Software hierarchy	r)	1 st
	Unit II-	Programming		_
		Environment:		month
		MATLAB Windows, A		
		First Program,		
		Expressions,		
		Constants, Variables		
		and assignment		
		statement, Arrays		nd
	Unit III-	Graph Plots: Basic		2 nd
		plotting, Built in		month
		functions, Generating		
		waveforms, Sound		
		replay, load and save.		
	Unit IV-	Procedures and		2 nd
		Functions:		month
		Arguments and		
		return values, M-		
		files, Formatted		
		console input-output,		
		String handling.		
	Unit V-	Control Statements:		3 rd
		Conditional		month
		statements: If, Else,		
		Else-if, Repetition		
		statements: While,		
		for loop.		
	Unit VI-	Manipulating Text:		4 th
	0	Writing to a text file,		month
		Reading from a text		111011011
		file, Randomising and		
		sorting a list,		
		SUI LIIIB a IISL,		

		searching a list.			
	Unit VII-	Attaching buttons to			4 th
	GUI	actions, Getting			month
	Interface	Input, Setting			
		Output.			
SEC1P: Software Lab Based on MatLab		Input, Setting Output. 1. A supermarket conveyor belt holds an array of groceries. The price of each product (in pounds) is [0.6, 1.2, 0.5, 1.3] ; while the numbers of each product are [3, 2, 1, 5]. Use MATLAB to calculate the total bill. 2. The sortrows(x) function will sort a vector or matrix X into increasing row order. Use this function to sort a list of names into alphabetical order. 3. The —identity matrix is a square matrix that has ones on the diagonal and zeros elsewhere. You	Mr. Suman Mondal (Assistan t Professo r)	60	1 st month And 2 nd month
		can generate one with the eye() function in MATLAB.			
		Use MATLAB to find a matrix B, such that			

	when multiplied by matrix A=[1 2; -1 0] the identity matrix I=[1 0; 0 1] is generated. That is A*B=I. 4. Create an array of N numbers. Now find a single MATLAB statement that picks out from that array the 1,4,9,16,,VNth entries, i.e. those numbers which have indices that are square numbers.		
	5. Draw a graph that joins the points (0,1), (4,3), (2,0) and (5,-2).		
	6. Calculate and replay 1 second of a sinewave at 500Hz with a sampling rate of 11025Hz. Save the sound to a file called "ex35.wav". Plot the first 100 samples.		3 rd month And 4 th month
	7. Calculate and replay a 2 second chirp. That is, a sinusoid that steadily increases in frequency with time,		

from say 250Hz at
the start to 1000Hz
at the end.
8. Build a square
wave by adding
together 10 odd
harmonics: 1f, 3f, 5f,
etc. The amplitude of
the nth harmonic
should be 1/n.
Display a graph of
one cycle of the
result superimposed
on the individual
harmonics.
9. Write a function
called FtoC (ftoc.m)
to convert Fahrenheit
temperatures into
Celsius. Make sure
the program has a
title comment and a
help page. Test from
the command
window with: i.
FtoC(96) ii. lookfor
Fahrenheit iii. help
FtoC
10. Write a program
to input 2 strings
from the user and to
print out (i) the concatenation of the
two strings with a

		space between them, (ii) a line of asterisks the same length as the concatenated strings, and (iii) the reversed concatenation. For example: i. Enter string 1: Mark ii. Enter string 2: Huckvale iii. Mark Huckvale iv. ************************************			
GE3P: Introducti on to Program ming	Introduc tion to C and C++	History of C and C++, Overview of Procedural Programming and Object-Orientation Programming, Using main() function, Compiling and Executing Simple Programs in C++.	Mr. Suman Mondal (Assistan t Professo r)	30	1 st month
	Data Types, Variables , Constant s, Operator s and Basic I/O	Declaring, Defining and Initializing			2 nd month

		Expressi	Simple Expressions in			3 rd
		ons,	C++ (including Unary			month
		Conditio	Operator			IIIOIICII
		nal	Expressions, Binary			
		Stateme	-			
			Operator			
		nts and	Expressions),			
		Iterative	Understanding			
		Stateme	Operators			
		nts	Precedence in			
			Expressions,			
			Conditional			
			Statements (if			
			construct, switch-			
			case construct)			+10
		Function	Utility of functions,			4 th
		s and	Call by Value, Call by			month
		Arrays	Reference, Functions			
			returning value, Void			
			functions, Inline			
			Functions, Return			
			data type of			
			functions, Functions			
			parameters,			
			Differentiating			
			between Declaration			
			and Definition of			
			Functions			
			Creating and Using			
			One Dimensional			
			Arrays (Declaring			
			and Defining an			
			Array, Initializing an			
			Array, Accessing			
			individual elements			
			in an Array			
		Derived	Understanding utility	Mrs.	30	1 st
L	l .	1	<u> </u>		1	l

Data Types (Structur es and Unions)	of structures and unions, Declaring, initializing and using simple structures and unions, Manipulating individual members of structures and unions, Array of Structures, Individual data members as structures	Sova Pal (Bera) (Associat e Professo r)	month
File I/O, Preproce ssor Directive s	Opening and closing a file (use of fstream header file, ifstream, ofstream and fstream classes), Reading and writing Text Files, Using put(), get(), read() and write() functions		2 nd month
Using Classes in C++	Principles of Object- Oriented Programming, Defining & Using Classes, Class Constructors, Constructor Overloading, Function overloading in classes, Class Variables & Functions, Objects as parameters, specifying the Protected and Private Access,		3 rd month
Inheritan	Introduction to		4 th

	ce and Polymor phism	Inheritance and Polymorphism			month
GE3P: Introducti on to c/c++ Program ming Lab	phism c/c++ Program ming	 Write a program to find greatest of three numbers. Write a program to find gross salary of a person Write a program to find grade of a student given his marks. Write a program to find divisor or factorial of a given number. Write a program to print first ten natural numbers. Write a program to print first ten even and odd numbers. Write a program to find grade of a list of students given their marks. Create Matrix class. Write a menu- 	Mr. Suman Mondal (Assistan t Professo r)	30	1 st month And 2 nd month And 3 rd month And 4 th month
		driven program to			

			perform following Matrix operations (2- D array implementation): a) Sum b) Difference c) Product d) Transpose			
Semest er-IV	C8T: Design and Analysis of Algorith ms	Introduc tion	Basic Design and Analysis techniques of Algorithms, Correctness of Algorithm.	Mr. Suman Mondal (Assistan t Professo r)	60	1 st month
		Algorith m Design Techniqu es	Iterative techniques, Divide and Conquer, Dynamic Programming, Greedy Algorithms.	,		1 st month
		Sorting and Searchin g Techniqu es	Elementary sorting techniques, Merge Sort, Heap Sort, Quick Sort, Sorting in Linear Time - Bucket Sort, Radix Sort and Count Sort, Searching Techniques, Medians & Order Statistics, complexity analysis;			2 nd month
		Lower Boundin g Techniqu es	Decision Trees			2 nd month
		Balanced Trees Advance	Red-Black Trees			3 rd month
		Auvance	Amortized analysis			3

	d Analysis Techniqu			month
	Graphs	Graph Algorithms— Breadth First Search, Depth First Search and its Applications, Minimum Spanning Trees.		4 th month
	String Processi ng	String Matching, KMP Technique		4 th month
C8P: Design and Analysis of Algorith ms Lab		1. i. Implement Insertion Sort (The program should report the number of comparisons). ii. Implement Merge Sort (The program should report the number of comparisons) 2. Implement Heap Sort (The program should report the number of comparisons) 3. Implement Randomized Quick sort (The program should report the number of comparisons)	Mr. Suman Mondal (Assistan t Professo r)	1 st month And 2 nd month And 3 rd month And 4 th month

4. Implement Radix
Sort
5. Create a Red-Black
Tree and perform
following operations
on it: i. Insert a node
ii. Delete a node iii.
Search for a number
& also report the
color of the node
containing this
number.
6. Write a program to
determine the LCS of
two given sequences
7. Implement
Breadth-First Search
in a graph
8. Implement Depth-
First Search in a
graph
9. Write a program to
determine the
minimum spanning
tree of a graph For
the algorithms at S.
No 1 to 3 test run the
algorithm on 100
different inputs of
sizes varying from 30
to 1000. Count the
number of
Tidinger of

		comparisons and draw the graph. Compare it with a graph of nlogn.			
C9T: Softv Engi ng	ware tion neeri	The Evolving Role of Software, Software Characteristics, Changing Nature of Software, Software Engineering as a Layered Technology, Software Process Framework, Framework and Umbrella Activities, Process Models, Capability Maturity Model Integration (CMMI).	Mr. Arnab Chakrab orty (SACT)	60	1 st month
	Require ment Analysis	Software Requirement Analysis, Initiating Requirement Engineering Process, Requirement Analysis and Modeling Techniques, Flow Oriented Modeling, Need for SRS, Characteristics and Components of SRS.			1 st month
	Software Project Manage ment	Estimation in Project Planning Process, Project Scheduling.			2 nd month
	Risk Manage	Software Risks, Risk Identification, Risk			2 nd month

	ment	Projection and Risk Refinement, RMMM Plan.			
	Quality Manage ment	Quality Concepts, Software Quality Assurance, Software Reviews, Metrics for Process and Projects.			3 rd month
	Design Engineer ing	Design Concepts, Architectural Design Elements, Software Architecture, Data Design at the Architectural Level and Component Level, Mapping of Data Flow into Software Architecture, Modeling Component Level Design.			3 rd month
	Testing Strategie s & Tactics	Software Testing Fundamentals, Strategic Approach to Software Testing, Test Strategies for Conventional Software, Validation Testing, System testing Black-Box Testing, White-Box Testing and their type, Basis Path Testing.			4 th month
C9P: Software	Practical	1.Criminal Record Management:	Mr. Arnab	60	1 st month

Engineeri ng Lab	Implement a criminal record management system for jailers, police officers and CBI officers 2. DTC Route Information: Online information about the bus routes and their frequency and fares	Chakrab orty (SACT)	And 2 nd month And 3 rd month And 4 th month
	3. Car Pooling: To maintain a web based intranet application that enables the corporate employees within an organization to avail the facility of carpooling effectively.		
	4. Patient Appointment and Prescription Management System		
	5. Organized Retail Shopping Management Software		
	6. Online Hotel Reservation Service System		

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			7. Examination and Result computation system			
			8. Automatic Internal Assessment System			
			9. Parking Allocation System			
	C10T: Database Manage ment Systems	Introduc	10. Wholesale Management System Characteristics of database approach, data models, database system architecture and data independence	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st month
		Entity Relations hip(ER) Modelin	Entity types, relationships, constraints.	,		1 st month
		Relation data model	Relational model concepts, relational constraints normalization, relational algebra, SQL queries			2 nd month
		Databas e design	Mapping ER/EER model to relational database, functional dependencies, Lossless decomposition,			3 rd month

		Normal forms (up to BCNF).			
	Transacti on Processi ng	ACID properties, concurrency control			3 rd month
	File Structur e and Indexing	Operations on files, File of Unordered and ordered records, overview of File organizations, Indexing structures for files(Primary index, secondary index, clustering index), Multilevel indexing using B and B+ trees.			4 th month
C10P: Database Manage ment Systems Lab	SQL	Create and use the following database schema to answer the given queries EMPLOYEE Schema Field Type NULL KEY DEFAULT Eno Char(3) NO PRI NIL Ename Varchar(50) NO NIL Job_type Varchar(50) NO NIL Manager Char(3) YES FK NIL Hire_date Date NO NIL Dno Integer YES FK NIL Commission Decimal(10,2) YES NIL Salary Decimal(7,2) NO NIL	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st month

	DEPARTMENT Schema Field Type NULL KEY DEFAULT Dno Integer NO PRI NUL Dname Varchar(50) YES NUL Location Varchar(50) YES New Delhi		
Query	1. Query to display Employee Name, Job, Hire Date, Employee Number; for each employee with the Employee Number appearing first. 2. Query to display unique Jobs from the Employee Table. 3. Query to display the Employee Name concatenated by a Job separated by a comma.		2 nd month And 3 rd month And 4 th month
	4. Query to display all the data from the Employee Table. Separate each Column by a comma and name the said column as THE_OUTPUT.		
	5. Query to display the Employee Name and Salary of all the employees earning		

1 40	
more than \$2850.	
6. Query to display Employee Name and Department Number for the Employee No= 7900.	
7. Query to display Employee Name and Salary for all employees whose salary is not in the range of \$1500 and \$2850.	
8. Query to display Employee Name and Department No. of all the employees in Dept 10 and Dept 30 in the alphabetical order by name.	
9. Query to display Name and Salaries represented by asterisks, where each asterisk (*) signifies \$100.	
10. Query to display the Highest, Lowest, Sum and Average Salaries of all the employees 30. Query to display the	

number of employees
performing the same
Job type functions.
11. Query to display
the no. of managers
without listing their
names.
12. Query to display
the Department
Name, Location
Name, No. of
Employees and the
average salary for all
employees in that
department.
13. Query to display
Name and Hire Date
for all employees in
the same dept. as
Blake.
14. Query to display
the Employee No. and Name for all
employees who earn
more than the
average salary.
15. Query to display
Employee Number
and Name for all
employees who work in a department with
in a department with

SEC2T:	Unit-I	any employee whose name contains a _T'. 16. Query to display the names and salaries of all employees who report to King. 17. Query to display the department no, name and job for all employees in the Sales department. Introduction	Mr.	40	1 st
HTML Program ming	OIIII-I	muouucuon	Suman Mondal (Assistan t Professo r)	40	month
	Unit-II: The Basics	The Head, the Body, Colors, Attributes, Lists, ordered and unordered	,		1 st month
	Unit-III: Links	Introduction Relative Links, Absolute Links, Link Attributes, Using the ID Attribute to Link Within a Document.			2 nd month
	Unit-IV: Images Unit V:	Putting an Image on a Page Using Images as Links, Putting an Image in the Background Creating a Table			2 nd month

	Tables Unit VI:	Table Headers, Captions,Spanning Multiple Columns,Styling Table			month 4 th
	Forms	Basic Input and Attributes Other Kinds of Inputs, Styling forms with CSS,Where To Go From Here			month
SEC2P: Software Lab Based on HTML	The Basics	Q.1 Create an HTML document with the following formatting options: 1. Bold 2. Italics 3. Underline 4. Headings (Using H1 to H6 heading styles) 5. Font (Type, Size and Color) 6. Background (Colored background/Image in background) 7. Paragraph 8. Line Break 9. Horizontal Rule 10. Pre tag	Mr. Suman Mondal (Assistan t Professo r)	40	1 st month
	Lists	Q.2 Create an HTML document which consists of: I. Ordered List II. Unordered List III. Nested List			1 st month

	Images	Putting an Image on a Page Using Images as Links, Putting an Image in the Background			2 nd month
	Tables	Creating a Table Table Headers, Captions,Spanning Multiple Columns,Styling Table			3 rd month
	Forms	Basic Input and Attributes Other Kinds of Inputs, Styling forms with CSS,Where To Go From Here			4 th month
	frame	Create HTML documents (having multiple frames).			4 th month
GE4T: Program ming in Python	Planning the Compute r Program:	Concept of problem solving, Problem definition, Program design, Debugging, Types of errors in programming, Documentation.	Mr. Arnab Chakrab orty (SACT)	60	1 st month
	Techniqu es of Problem Solving:	Flowcharting, decision table, algorithms, Structured programming concepts, Programming methodologies viz. top-down and bottom-up			1 st month

	programming.	
Overvie	Structure of a Python	2 nd
w of	Program, Elements of	month
Program	Python	
ming:		
Introduc	Python Interpreter,	2 nd
tion to	Using Python as	month
Python:	calculator, Python	
	shell, Indentation.	
	Atoms, Identifiers	
	and keywords,	
	Literals, Strings,	
	Operators(Arithmetic	
	operator, Relational	
	operator, Logical or	
	Boolean operator,	
	Assignment,	
	Operator, Ternary	
	operator, Bit wise	
	operator, Increment	
	or Decrement	
	operator)	
Creating	Input and Output	3 rd
Python	Statements, Control	month
Program	statements(Branchin	
s:	g, Looping,	
	Conditional	
	Statement, Exit	
	function, Difference	
	between break,	
	continue and pass.),	
	Defining Functions,	
	default arguments,	
	Errors and	
	Exceptions.	
Strings	String as a compound	3 rd
and Lists	data type, Length,	month

	Object Oriented Program ming:	Traversal and the for loop, String slices, String comparison, A find function, Looping and counting, List values, Accessing elements, List length, List membership, Lists and for loops, List operations, List deletion. Cloning lists, Nested lists Introduction to Classes, Objects and Methods, Standard Libraries			4 th month
	Data Structur es:	Arrays, list, set, stacks and queues.			4 th month
	Searchin g and Sorting:	Linear and Binary Search, Bubble, Selection and Insertion sorting.			5 th month
GE4P: Program ming in Python Lab	Practical	1.Using for loop, print a table of Celsius/Fahrenheit equivalences. Let c be the Celsius temperatures ranging from 0 to 100, for each value of c, print the corresponding Fahrenheit temperature.	Mr. Arnab Chakrab orty (SACT)	60	1 st month And 2 nd month And 3 rd month And 4 th month

2. Using while loop, produce a table of sins, cosines and tangents. Make a variable x in range from 0 to 10 in steps of 0.2. For each value of x, print the value of sin(x), cos(x) and tan(x). 3. Write a program that reads an integer value and prints —leap year or —not a leap year . 4. Write a function that takes an integern' as input and calculates the value of 1 + 1/1! + 1/2! + 1/3! + + 1/n 6. Write a function that takes an integer input and calculates the factorial of that number.	
5. Write a function that takes a string input and checks if it's a palindrome or not.	
6. Write a list function to convert a	

string into a list, as in list (_abc') gives [a, b, c]. 7. Write a program to generate Fibonacci series. 8. Write a program to check whether the input number is even or odd. 9. Write a program to compare three numbers and print the largest one. 10. Write a program to print factors of a given number. 11. Write a method to calculate GCD of two numbers.
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to print factors of a given number. 11. Write a method to calculate GCD of
given number. 11. Write a method to calculate GCD of
to calculate GCD of
to calculate GCD of
two numbers.
12. Write a program
to create Stack Class
and implement all its
methods. (Use Lists).
13. Write a program
to create Queue
Class and implement all its methods. (Use
Lists)

			14. Write a program to implement linear and binary search on lists.15. Write a program to sort a list using insertion sort and bubble sort and selection sort.			
Semest er-V	C11T: Advanced Java	Java	Use of Objects, Array and Array List class	Mr. Suman Mondal (Assistan t Professo r)	60	1 st month
		JavaScrip t	Data types, operators, functions, control structures, events and event handling.			1 ^s month
		JDBC	JDBC Fundamentals, Establishing Connectivity and working with connection interface, working with statements, Creating and Executing SQL Statements, Working with Result Set Objects.			2 nd month
		JSP	Introduction to Java Server Pages, HTTP and Servlet Basics,			3 rd month

	Java Beans	The Problem with Servlets, The Anatomy of a JSP Page, JSP Processing, JSP Application Design with MVC, Setting Up the JSP Environment, Implicit JSP Objects, Conditional Processing, Displaying Values, Using an expression to Set an Attribute, Declaring Variables and Methods, Error Handling and Debugging, Sharing Data Between JSP Pages, Requests, and Users, Database Access. Java Beans Fundamentals, JAR files, Introspection, Developing a simple			4 th month
		Bean, Connecting to DB.			
C11P: Advanced Java (Lab)	Practical	1.HTML to Servlet Applications 2. Applet to Servlet Communication 3. Designing online applications with JSP	Mr. Suman Mondal (Assistan t Professo r)	60	1 st month And 2 nd month And 3 rd month And 4 th month

		 4. Creating JSP program using JavaBeans 5. Working with Enterprise JavaBeans 6. Performing Java Database Connectivity. 7. Creating Web services with RMI. 8. Creating and Sending Email with Java 			
		9. Building web applications			
C12T: Theory of Computa tion	Languag es	Alphabets, string, language, Basic Operations on language, Concatenation, KleeneStar	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st month
	Finite Automat a and Regular Languag es	Regular Expressions, Transition Graphs, Deterministics and non-deterministic finite automata, NFA to DFA Conversion, Regular languages and their relationship with finite automata, Pumping lemma and			2 nd month

		closure properties of regular languages			
	Context free language s	Context free grammars, parse trees, ambiguities in grammars and languages, Pushdown automata (Deterministic and Non-deterministic), Pumping Lemma, Properties of context free languages, normal forms.			3 rd month
	Turing Machine s and Models of Computa tions	RAM, Turing Machine as a model of computation, Universal Turing Machine, Language acceptability, decidability, halting problem, Recursively enumerable and recursive language unsolvability problems.			4 th month
DSE-1T: Micropro cessor - 8085	Micropro cessor architect ure:	Internal architecture, system bus architecture, memory and I/O interfaces.	Mr. Arnab Chakrab orty (SACT)	40	1 st month
	Micropro cessor program ming:	Register Organization, instruction formats, assembly language			2 nd month and 3 rd month

		programming.			
	Interfaci ng:	Memory address decoding, I/O interface, keyboard, display, timer, interrupt controller, DMA controller, video controllers, communication interfaces.			4 th month
DSE1P: Micropro cessor (Lab)	Assembl y Languag e Program ming	1. Write a program for 32-bit binary division and multiplication 2. Write a program for 32-bit BCD addition and subtraction 3. Write a program for linear search and binary search. 4. Write a program to add and subtract two arrays 5. Write a program for binary to ascii conversion 6. Write a program for ascii to binary conversion	Mr. Arnab Chakrab orty (SACT)	40	1 st month And 2 nd month And 3 rd month And 4 th month

7. To write an ALP program to display
the keyboard status using 8086.
8. To write an ALP program for displaying the Digital clock.
9. To write and implement the program for stepper motor using 8085
10. To write a program to Print RAM size and system date using 8086.
11. To write an ALP program for password checking using 8086.
12. To write a Program using 8086 for Copying 12 Bytes of Data from Source to Destination & Verify.
13. To search the character in a string using 8086
14. To sort the given

		number in ascending order using 8086. 15. To convert a given binary to BCD. 16. To write an assembly language program to convert an 8 bit binary data to BCD using 8085 microprocessor kit			
DSE2T Machi Learni	ne tion:	Concept of Machine Learning, Applications of Machine Learning, Key elements of Machine Learning, Supervised vs. Unsupervised Learning, Statistical Learning: Bayesian Method, The Naive Bayes Classifier.	Mr. Arnab Chakrab orty (SACT)	60	1 st month
	Software for Machine Learning and Linear Algebra Overvie w:	Plotting of Data, Vectorization, Matrices and Vectors: Addition, Multiplication, Transpose and Inverse using available tool such as MATLAB.			1 st month
	Linear Regressi on:	Prediction using Linear Regression, Gradient Descent, Linear Regression			2 nd month

	I			I		
			with one variable,			
			Linear Regression			
			with multiple			
			variables, Polynomial			
			Regression, Feature			
			Scaling/Selection.			
		Logistic	Classification using			2 nd
		Regressi	Logistic Regression,			month
		on:	Logistic Regression			
			vs. Linear Regression,			
			Logistic Regression			
			with one variable and			
			with multiple			
			variables.			
		Regulariz	Regularization and its			3 rd
		ation:	utility: The problem			month
			of Over fitting,			
			Application of			
			Regularization in			
			Linear and Logistic			
			Regression,			
			Regularization and			
			Bias/Variance.			
		Neural	Introduction, Model			4 th
		Network	Representation,			month
		s:	Gradient Descent vs.			
			Perceptron Training,			
			Stochastic Gradient			
			Descent, Multilayer			
			Perceptrons,			
			Multiclass			
			Representation,			
			Backpropagation			
			Algorithm.			
	DSE2P:	MABLAB	1. Perform	Mr.	60	1 st
	Machine	/Octave	elementary	Suman		month
	Learning		mathematical	Mondal		And
-		i		i		ı

11.5	ab)	operations in	(Assistan	2 nd
(Lo	30)	Octave/MATLAB like	t	month
		addition,	Professo	And 3 rd
		multiplication,		month
		division and	r)	And 4 th
		exponentiation.		month
		2. Perform		
		elementary logical operations in		
		Octave/MATLAB (like		
		OR, AND, Checking		
		· · · · · · · · · · · · · · · · · · ·		
		for Equality, NOT,		
		XOR).		
		3. Create, initialize		
		and display simple		
		variables and simple		
		strings and use		
		simple formatting for		
		variable.		
		variable.		
		4. Create/Define		
		single dimension /		
		multi-dimension		
		arrays, and arrays		
		with specific values		
		like array of all ones,		
		all zeros, array with		
		random values within		
		a range, or a diagonal		
		matrix.		
		matrix.		
		5. Use command to		
		compute the size of a		
		matrix, size/length of		
		=		
		a particular		

row/column, load data from a text file, store matrix data to a text file, finding out variables and their features in the current scope. 6. Perform basic operations on matrices (like addition, subtraction, multiplication) and display specific rows or columns of the matrix. 7. Perform other matrix operations like converting matrix data to absolute values, taking the negative of matrix values, additing/removing rows/columns from a matrix, finding the maximum or minimum values in a matrix or in a row/column, and finding the sum of some/all elements in a matrix.	
8. Create various type of plots/charts	

like histograms, plot based on sine/cosine function based on data from a matrix. Further label different axes in a plot and data in a plot.	
9. Generate different subplots from a given plot and color plot data.	
10. Use conditional statements and different type of loops based on simple example/s.	
11. Perform vectorized implementation of simple matrix operation like finding the transpose of a matrix, adding, subtracting or multiplying two matrices.	
12. Implement Linear Regression problem. For example, based on a dataset comprising of existing set of prices	

and area/size of the
houses, predict the
estimated price of a
given house.
13. Based on multiple
features/variables
perform Linear
Regression. For
example, based on a
number of additional
features like number
of bedrooms, servant
room, number of
balconies, number of
houses of years a
house has been built
– predict the price of
a house.
a nouse.
14. Implement a
classification/ logistic
regression problem.
For example based
on different features
of student's data,
classify, whether a
student is suitable for
a particular activity.
Based on the
available dataset, a
student can also
implement another classification
problem like
checking whether an
email is spam or not.

			15. Use some function for regularization of dataset based on problem 14. 16. Use some function for neural networks, like Stochastic Gradient Descent or back propagation - algorithm to predict the value of a variable based on the			
			dataset of problem			
Semest er-VI	C13T : Artificial Intelligen ce	Unit-1. Introduction	Introduction to Artificial Intelligence, Background and Applications, Turing Test and Rational Agent approaches to AI, Introduction to Intelligent Agents, their structure, behavior and environment.	Mr. Suman Mondal (Assistan t Professo r)	60	1 st month
		Unit-2. Problem Solving and Searchin g Techniqu	Problem Characteristics, Production Systems, Control Strategies, Breadth First Search, Depth First Search, Hill climbing and its Variations, Heuristics			1 st month

Unit-3. Knowled ge Represe ntation	Search Techniques: Best First Search, A* algorithm, Constraint Satisfaction Problem, Means-End Analysis, Introduction to Game Playing, Min-Max and Alpha-Beta pruning algorithms. Introduction to First Order Predicate Logic, Resolution Principle, Unification, Semantic Nets, Conceptual Dependencies, Frames, and Scripts, Production Rules, Conceptual Graphs. Programming in Logic (PROLOG)	2 nd month
Unit-4. Dealing with Uncertai nty and Inconsist encies	Truth Maintenance System, Default Reasoning, Probabilistic Reasoning, Bayesian Probabilistic Inference, Possible World Representations.	3 rd month
Unit-5. Understa nding Natural Languag es	Parsing Techniques, Context-Free and Transformational Grammars, Recursive and Augmented Transition Nets.	4 th month

C13P: Artificial Intelligen ce Lab 1. Write a prolog program to calculate the sum of two numbers. 2. Write a prolog program to find the maximum of two numbers. 3. Write a prolog program to calculate the factorial of a given number. 4. Write a prolog program to calculate the nth Fibonacci number. 5. Write a prolog program, insert_nth(item, n, into_list, result) that asserts that result is the list into_list with item inserted as the n'th element into every list at all levels. 6. Write a Prolog program to remove the Nth item from a list. 7. Write a Prolog							
	Arti Inte	ficial elligen	-	program to calculate the sum of two numbers. 2. Write a prolog program to find the maximum of two numbers. 3. Write a prolog program to calculate the factorial of a given number. 4. Write a prolog program to calculate the nth Fibonacci number. 5. Write a prolog program, insert_nth(item, n, into_list, result) that asserts that result is the list into_list with item inserted as the n'th element into every list at all levels. 6. Write a Prolog program to remove the Nth item from a	Suman Mondal (Assistan t Professo	60	month And 2 nd month And 3 rd month And 4 th

program, removenth (Before, After) that asserts the After list is the Before list with the removal of every n'th item from every list at all levels 8. Write a Prolog program to	
implement append for two lists.	
9. Write a Prolog program to implement palindrome(List).	
10. Write a Prolog program to implement max(X,Y,Max) so that Max is the greater of two numbers X and Y.	
11. Write a Prolog program to implement maxlist(List,Max) so that Max is the greatest number in the list of numbers List.	
12. Write a Prolog program to	

implement	
sumlist(List,Sum) s	60
that Sum is the su	m
of a given list of	
numbers List.	
13. Write a Prolog	
program to	
implement two	
predicates	
evenlength(List) a	nd
oddlength(List) so	
that they are true	
their argument is	
list of even or odd	
length respectively	
isgaespective.	'
14. Write a Prolog	
program to	
implement	
reverse(List,Rever	sed
List) that reverses	
lists.	
lists.	
15. Write a Prolog	
program to	
implement	
maxlist(List,Max) s	
that Max is the	,
greatest number i	
the list of number	
List using cut	
predicate.	
16 Write a Prolog	
16. Write a Prolog	
program to	.
implement GCD of	

		two numbers.			
		17. Write a prolog program that implements Semantic Networks/Frame Structures			
C14T: Compute r Graphics	Unit-1. Introduc tion	Basic elements of Computer graphics, Applications of Computer Graphics.	Mr. Arnab Chakrab orty (SACT)	60	1 st month
	Unit-2. Graphics Hardwar e	Architecture of Raster and Random scan display devices, input/output devices.			1 st month
	Unit-3. Fundam ental Techniqu es in Graphics	Raster scan line, circle and ellipse drawing, thick primitives, Polygon filling, line and polygon clipping algorithms, 2D and 3D Geometric Transformations, 2D and 3D Viewing Transformations (Projections- Parallel and Perspective), Vanishing points.			2 nd month
	Unit- 4.Geome tric Modelin g	Representing curves & Surfaces.			2 nd month
	Unit- 5.Visible	Hidden surface elimination.			3 rd month

	Surface determin ation Unit- 6.Surfac e renderin g	Illumination and shading models. Basic color models and Computer Animation.			4 th month
C14P: Compute r Graphics Lab	List of Practical:	1. Write a program to implement Bresenham's line drawing algorithm. 2. Write a program to implement mid-point circle drawing algorithm. 3. Write a program to clip a line using Cohen and Sutherland line clipping algorithm. 4. Write a program to clip a polygon using Sutherland Hodgeman algorithm. 5. Write a program to apply various 2D transformations on a 2D object (use homogenous coordinates).	Mr. Arnab Chakrab orty (SACT)	40	1 st month And 2 nd month And 3 rd month And 4 th month

		6. Write a program to apply various 3D transformations on a 3D object and then apply parallel and perspective projection on it. 7. Write a program to draw Hermite/Bezier curve.			
DSE3T: Numerica I Methods	Introduction	Floating point representation and computer arithmetic, Significant digits, Errors: Round-off error, Local truncation error, Global truncation error, Order of a method, Convergence and terminal conditions, efficient computations Bisection method, Secant method, Regula-Falsi method Newton- Raphson method, Newton's method for solving nonlinear systems Gauss elimination method (with row pivoting) and Gauss- Jordan method,	Mrs. Sova Pal (Bera) (Associat e Professo r)	60	1 st month

	Gauss Thomas method for tridiagonal systems Iterative methods: Jacobi and Gauss- Seidel Interative methods Interpolation: Lagrange's form and Newton's form Finite difference operators, Gregory Newton forward and backward differences Interpolation	nd
Piecewis e polynom ial	Linear interpolation, Cubic spline interpolation (only method)	2 nd month
interpola tion:		
Numeric al different iation	First derivatives and second order derivatives, Richardson extrapolation	3 rd month
Numeric al integrati on:	Trapezoid rule, Simpson's rule (only method), Newton-Cotes open formulas	3 rd month
Extrapol ation methods :	Romberg integration, Gaussian quadrature, Ordinary differential equation: Euler's method	4 th month
Modified	Heun method and	4 th

	Euler's methods :	Mid-point method, Runge-Kutta second methods: Heun method without iteration, Mid-point method and Ralston's method Classical 4th order RungeKutta method, Finite difference method for linear ODE.			month
DSE3P: Numerica I Methods Lab	List of Practical:	 Find the roots of the equation by bisection method. Find the roots of the equation by secant/ Regula -Falsi method. Find the roots of the equation by Newton's method. Find the solution of a system of nonlinear equation using Newton's method. Find the solution of tridiagonal system using Gauss Thomas method. Find the solution 	Mrs. Sova Pal (Bera) (Associat e Professo r)	40	month And 2 nd month And 3 rd month And 4 th month

		of system of equations using Jacobi/Gauss-Seidel method. 7. Find the cubic spline interpolating function. 8. Evaluate the approximate value of finite integrals using Gaussian/Romberg integration. 9. Solve the boundary value problem using finite difference method.			
DSE-4: Disserta on / Project work	i	The students will be allowed to work on any project based on the concepts studied in core / elective or skill based elective courses.	Mrs. Sova Pal (Bera) (Associat e Professo r) , Mr. Suman Mondal (Assistan t	60	1 st month And 2 nd month And 3 rd month And 4 th month

		Professo r), Mr. Arnab Chakrab	
		r), Mr.	
		Arnab	
		Chakrab	
		orty (SACT)	